## Fraction Race

	's	2	1	1	1	1	3	1	2	1	2		's
		8	6	1	10	5	<u>3</u> 6	1 4	8	5	3		
Score Card		3				2 2	Step 3: What fraction did you land on? Colour it in on				1 10	Score Card	
Whole	Halves	1 3	Step 1: Print your name on one of the lines. This is your score card.			1 1	your score card (or its equivalent). You must colour in the whole fraction or it				<u>1</u> 5	Whole	Halves
		6 10				1 4	1 decen't count Evennle: Tf			<u>2</u> 6			
Thirds	Thirds Quarters					1 8	and you land on 3 tenths, you can't colour it in.					Thirds	Quarters
		1 1	1 4	2 3	3 3	<u>2</u> 5	1 4	1 3	2 10	1 4	1 3		
Fifths	Sixths	5 8				1 6	Step 4: Play until one player			1 6	Fifths	Sixths	
		<u>3</u> 5	game p	2: Put yo	any	1 8	colours in all eight circles.			<u>2</u> 5			
Eighths	Eighths Tenths		square. Roll the die and move in any direction.			2 10	1 8	<u>2</u> 6	1 4	2 10	1 4	Eighths	Tenths
		2 8				1 2	Step 5: Have Fun!!			4 10			
		3 10	1 2	3 4	5	1 6	<u>5</u> 10	1 3	1 2	1 8	5 5		

## Fraction Race

	's	2	1	1	1	1	3	1	2	1	2		's
		8	6	1 1	10	5	<u>3</u> 6	4	8	<u>1</u> 5	3		
Score Card		1 3				2 2	Step 3: What fraction did you land on? Colour it in on			1 10	Score Card		
Whole	Halves	3	name o	l: Print on one o	f the	your score card (or its equivalent). You must colour in the whole fraction or it				colour	<u>1</u> 5	Whole Halves	Halves
		6 10	lines. score	This is y card.	our/	1 4	doesn't count. Example: If you only have 2 tenths left			<u>2</u> 6			
Thirds	s Quarters			T		1 8	and you land on 3 tenths, you can't colour it in.				5	Thirds	Quarters
		1 1	1 4	3	3 3	5	1 4	3	<u>2</u> 10	1 4	3		
Fifths	Sixths	<u>5</u> 8				<u>1</u> 6	Step 4	Step 4: Play until one player			<u>1</u>	Fifths	Sixths
			Step 2: Put your game piece on any square. Roll the die			colours in all eight circles.					<u>2</u> 5		
Eighths	Tenths	<u>1</u>	and move in any direction.		<u>2</u> 10	1 8	<u>2</u> 6	1 4	<u>2</u> 10	1 4	Eighths	Tenths	
		2 8	3				Step 5: Have Fun!!			4 10			
		3 10	1 2	3 4	5	<u>1</u> 6	<u>5</u> 10	3	1 2	1 8	<u>5</u> 5		